Northern Michigan University
(Marquette Co, MI)
CS 120-02-15F Computer Science I

4 credits
Monday Wednesday Thursday Friday  11:00 A.M. – 11:50 A.M.
Monday 24 August 2015 through Friday 4 December 2015
except Monday 7 September 2015 and Monday 23 November 2015 through Friday
27 November 2015
Final Exam:  Monday 7 December 2015  10:00 A.M. – 11:50 A.M.
3805 West Science Building
Instructor:  Andy Poe, 2230 John X. Jamrich Hall, (906) 227-1598

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This course is required for Computer Science and Mobile & Web Application Development
majors.  This course gives an introduction to computer programming, specifically in the Java
programming language.

Text:  No Text.

Courseload:  There will be frequent programming assignments.  These will comprise 50% of your
final grade.  There will be weekly quizzes comprising a total of 10%.  There will be two in-class
exams each comprising 10%, and a final exam comprising 20%.

Laptop Policy:  Although this is a Computer Science course, the use of a laptop in class is
forbidden in class and on exams.  There will be exceptions to this policy, such as when we install
software or when we have lab days.  But, in general, if I'm lecturing, no laptops, or any other
distracting electronic equipment such as Walkmans, iPods, cell phones, etc.

Late Policy:  Late programming assignments lose 10% per day (Monday, Wednesday, and
Friday) until they are submitted.

Office Hours:  Monday Wednesday Thursday Friday 2:00 to 5:00, or by appointment.  You are
free to stop by my office anytime you like, within or without the posted office hours; however, I
eat my lunch from 12:00 P.M. to 1:00 P.M., and I would appreciate it if you didn't visit then.
Sometimes I have meetings during the posted office hours, and sometimes they are very sudden and unannounced, so you might not find me in my office at these times. This is why you are welcome to drop by anytime (except 12:00 P.M. to 1:00 P.M.)

Electronic Contact: Feel free to contact me at any of the above addresses. My IM services are usually running 24/7, but that doesn't mean I'm looking at them 24/7. I will get back to you as quickly as I reasonably can. Feel free to add me as a Facebook friend if you like. I really have better things to do than to check out your nasty, nasty pictures, so don't worry about that.

Statement on Plagiarism: Plagiarism is the submission of someone else's work as your own. It applies just as strongly when the work is to be written in a computer language as when it is written in a human language. All of the work you submit must be entirely your own. All of it. Your friends may not write code for you, nor may your classmates, nor tutors, nor professors. You may not use code found in books or online. All of your code must come from you. Period. Academic fraud is very serious and will be dealt with according to NMU policy. I reserve the right not to accept work that I do not believe comes from you, and I reserve the right to question you about your submitted work.

Course Objectives: At the conclusion of this course, the successful student should be able to compose introductory programs in the Java language and demonstrate comprehension of conditional and loop structures, methods, classes and objects, and basic graphics.

Disability: If you have a need for disability-related accommodations or services, please inform the Coordinator of Disability Services in the Disability Services Office by: coming into the office at 2001 C. B. Hedgcock; calling 227-1700; or e-mailing disserv@nmu.edu. Reasonable and effective accommodations and services will be provided to students if requests are made in a timely manner, with appropriate documentation, in accordance with federal, state, and University guidelines.

This course satisfies the Formal Communication Studies requirement. These courses are designed to introduce students to the ways in which information and ideas are expressed using a communication system other than English. Such courses should foster the student's ability to conceptualize and communicate in an orderly, rational manner. Characteristics of a communication system include: 1) possession of a grammar; 2) operation from an established set of rules; 3) reasoning properties such as deduction, inference drawing and problem solving. This includes courses in languages and those in which the central focus of the course is on statistics, computers or formal logic.